#### J ZIELINSKI

ART OUTSOURCE MANAGER | ART PRODUCTION | CREATIVE DIRECTION Chicago, IL | 1+464.206.4200 | <u>iz.the.artist@gmail.com</u> | <u>iztheartist.com</u> | <u>linkedin.com/in/jztheartist</u>

## **PROFESSIONAL SUMMARY**

Visionary Creative Leader bridging art, design, and technology—expert in storytelling, AI-driven experiences, and team leadership across games, XR, and digital media. Proven track record in AAA projects, indie publishing, and next-gen pipelines.

## **CORE SKILLS**

- A.I. (Artificial Intelligence) Development
- Art Outsourcing & Vendor Management
- Production Planning & Scheduling
- Asset Integration & Quality Control
- Pipeline Optimization & Workflow Automation
- Agile Project Coordination & Team Leadership
- 3D & 2D Art Production (Characters, Environments, UI)
- VR/AR/XR Development
- Budget & Resource Management
- Documentation & Vendor Onboarding
- Cross-Functional Stakeholder Communication

## PROFESSIONAL EXPERIENCE

# **Key Leadership Achievements**

 Oversaw delivery and asset pipeline for ARK, COD Warzone, and Crash Bandicoot, driving 100% on-time deliverables for 14+ sprints.

- Reduced art revision cycles by 35% and cut vendor delivery timelines by 22% through workflow automation.
- Championed cross-studio onboarding adopted by 5+ vendor studios.
- Built and documented multi-platform pipelines for XR, accelerating studio ramp-ups and powering indie-to-AAA transitions.
- Led process reforms resulting in double-digit % increases in vendor efficiency.
- Designed procedural generation, LLM-powered review tools, and in-game AI agents for multiple shipped titles.

# **Art Outsource & Production Manager**

Studio Wildcard, Booming Games, Zynga, Iron Galaxy, Toy Studio

- Directed international art teams and vendors on AAA titles, managing full outsourcing lifecycles including sourcing, onboarding, and ongoing vendor relationship management.
- Developed cohesive art production pipelines supporting efficient delivery of 3D assets, textures, animation, and VFX, ensuring seamless asset integration and quality control across multi-platform projects.
- Created and maintained detailed project schedules and documentation, mitigating bottlenecks and adjusting timelines to meet deadlines and budget constraints.
- Collaborated with art directors, producers, and engineering teams to ensure alignment of creative vision and technical requirements.
- Implemented agile methodologies to enhance flexible production workflows and facilitate transparent communication across in-house and remote teams.
- Led quality assurance processes and conducted vendor performance evaluations to uphold creative standards and project goals.

# **Hands-On Art Production Lead**

Studio Wildcard, Midway Games, Day 1 Studios, Zynga, Activision/TFB, Booming Games

- Modeled, textured, and optimized high-resolution characters, environments, and UI assets using Maya, ZBrush, 3DS Max, and Unreal/Unity pipelines, meeting stringent artistic and technical standards.
- Designed and integrated advanced shaders and stylized rendering techniques for VR/AR/XR projects and live game content.

• Produced 2D banners, animation, and VFX for mobile, online slot, and casino platforms ensuring cross-channel brand consistency.

# **Project & Process Manager**

Studio Wildcard, Iron Galaxy, Zynga, Toy Studio, Booming Games

- Established multi-vendor project schedules and tracked workflows to guarantee on-time delivery, budget adherence, and high-quality output.
- Spearheaded process improvements by documenting workflows, standardizing outsourcing pipelines, and removing production bottlenecks for distributed teams.
- Facilitated cross-disciplinary collaboration to streamline production and maximize resource utilization.

# **EDUCATION & CERTIFICATIONS**

- Certified Agile Project Manager (CAPM), PMI, 2023
- BFA Media Arts & Animation, The Illinois Institute of Art Chicago, GPA 3.875

# **SOFTWARE & TOOLS**

- 3D/Game Engines: Unreal Engine (3/4/5), Unity, Twinmotion
- Modeling & Texturing: Maya, ZBrush, 3DS Max, Photoshop, Substance Painter
- Project Management: Shotgrid (project management), Asana, Jira, Smartsheet, Trello
- Version Control: Perforce (version control), SVN (subversion), GitHub
- Workflow & Documentation: Lucidchart, Favro

#### PROFESSIONAL TRAITS

- Forward focused unwavering commitment to strategic execution at all levels.
- Empathetic and strategic leader fostering team growth and collaboration.
- Strong communicator adept at aligning creative, technical, and business stakeholders.
- Proactive problem solver with a focus on scalable process improvements.